

PROJECT XENOCIDE- UMPIRES BRIEF

Episode 1

Hill Street Bleughs

Background

The player forces- NY police are called to an intruder one summer evening.

Table

House and surrounding gardens

Game Starts

On Table game

Hidden in ambush are 3 sectoids

Sectoid	Rep 3	Armour - None
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Weapon	Range	Targets	None	Kevlar	Alloy	Notes
Plasma Pistol	12	2	3	2	1	Incendiary

End of Scenario.

When all sectoids are dead(!) Now play episode 2 "Wobbly Goblin". On completion read to players.

"Back at the two oh first all officers are called into a debrief with a man wearing an expensive black suit and mirror shades. It is made quite clear to them that the bodies belong to 3 hobos who wore weird costumes to scare their victims, and that is the story they are to stick to. They are all shown completed but undated psychiatric ward committal orders with their name on it.

Designers notes

The weather and sunrise/sunset times is based on the observed temperature for New York according to Intellicast.com

Date/Time	Temp	Dew Point	Relative Humidity	Pressure	Visibility	Ceiling	Wind	Gust	Weather
8:51 PM, Fri 13 June 2008	74°	62°	66%	30.12in	10mi	Unlft	S 7mph	0mph	Clear

Sunset is 8:28 pm, source SunriseSunset.com.