

# **PROJECT XENOCIDE**

## **Episode 2**

### **Wobbly Goblin**

Player's brief.

#### Overview

Secure aircraft crash site until recovery vehicles arrive

#### Situation

At 0030 Zulu, 0430 local time a F-117 stealth fighter crashed 34°05 North, 45°27 East. This is 122 kilometres north east of Baghdad, but less than 8 kilometres from the Iranian border. We have been unable to contact the pilot. It is now 0455.

#### Mission.

Secure the pilot.

Secure the crash site.

Hold until recovery vehicles arrive.

You must ensure that no part of the aircraft falls into hostile hands. As a matter of LAST RESORT you are being supplied with three specially designed high explosive packs, designated M-2662. Each pack has a diagram of where it must be placed. Connect the packs together as per the diagram with the wires supplied, and detonate. These are designed to destroy all parts that could be of use to an hostile power.

#### Terrain.

Desert.

Sunrise 05:51 (ADT) Sunset 20:15 (ADT).

Sunny, Max Day Temp 33°C Min Night Temp 17°C, Wind: West North West 10mph,

Visibility very good, pressure 1006mB, relative humidity 20%

#### Support

2 USMC AV8B are at IMMEDIATE notice. 2 Further AV8B are at PLUS FIVE. ETA 8 minutes.

#### Insertion

Blackhawk MH60L Helicopter. Crew of 2 pilots plus 2 door gunners operating M134D gatling guns. After drop this will be available for support, as well as Cas-evac.

Estimated flight time 30 minutes, ETA 0540

#### Recovery

Either by Blackhawk or with the recovery vehicles, depending on situation.

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<u>Forces</u>	Rep	Weapon	Notes
S-Sgt. Damon	5	M-16	
<b>Alpha Team</b>			
Sgt. Jeter	4	M-16	
PFC Abreu	4	M-16 with M-203	
Pvt Rodriguez	4	M-249	
Pvt Matsui	4	M-16. Radio	
<b>Bravo Team</b>			
Cpl Giambi	4	M-16	
Pvt Posada	4	M-16 with M-203	
PFC Cano	4	M-249	
Pvt Cabrera	4	M-16	
<b>Blackhawk</b>			
Cpt Cuzzi	5	(M-16)	Rep 3 if non pilot role
Lt Montague	4	(M-16)	Rep 3 if non pilot role
SrA Estabrook	4	Minigun (M-16)	Rep 3 non- helicopter role
A1C Wolf	4	Minigun (M-16)	Rep 3 non- helicopter role

M-16 for aircrew are emergency weapons- they are not trained ground troops.

### Further Equipment

3 x M-2662

<b>Weapon Stats</b>			<b>Impact vs Armour</b>	
<b>Weapon</b>	<b>Range</b>	<b>Targets</b>	<b>None</b>	<b>Kevlar</b>
Pistol	12	2	1	0
BA Pistol	12	2	2	1
SMG	12	3	2	1
Shotgun	12	3	2	1
Assault Rifle	48	3	3	2
M249	48	6	3	2
M134D	48	12	3	2
Grenade	6	(5" dia.)	2	1
30mm Grenade HE				
WP				
Flechette	12	4	2	1