

PROJECT XENOCIDE

Episode 4

Who Cares Who Wins

B Company Briefing Room

22 Regiment

Hereford

Player's brief.

Gentlemen. As we speak two of Crab Air's finest are engaged in air to air combat over the Highlands of Scotland. What I am about to say does not go any further, on pain of unexplained disappearance. They are currently playing silly buggers with a UFO. THIS IS NOT A JOKE. Yes an Alien craft. They expect to drop it over land, so we get to secure the area and neutralise any survivors. Speed is of the essence, therefore we will be taking the C130 that is being diverted to Birmingham airport as I speak. As you may have noticed there are not a lot of landing strips in a mountain range, therefore we will be jumping. Air Troop, get kitted up. The rest of you will follow by helicopter.

Do what you have to, but we have been asked to return as many LIVE specimens as possible.

<u>Forces</u>	<u>Rep</u>	<u>Weapon</u>
Soldier A	5	The CO has said take what you think you'll need
Soldier B	5	
Soldier C	5	
Soldier D	5	
Soldier E	5	
Soldier F	5	
Soldier G	5	
Soldier I	5	

<u>Weapon Stats</u>			<u>Impact vs Armour</u>	
<u>Weapon</u>	<u>Range</u>	<u>Targets</u>	<u>None</u>	<u>Kevlar</u>
Pistol	12	2	1	0
BA Pistol	12	2	2	1
SMG	12	3	2	1
Shotgun	12	3	2	1
Assault Rifle	48	3	3	2
M249	48	6	3	2
M134D	48	12	3	2
Grenade	6	(5" dia.)	2	1
30mm Grenade HE				
WP				
Flechette	12	4	2	1